

# LUIS PLATA

## UNITY DEVELOPER



- +57 3015086264
- www.luisplata@gmail.com
- Bogotá D.C. - Colombia
- <https://perylth.com>

### SKILLS

- Unity 3D
- BackEnd (js, Python, PHP, Java)
- Unity C#
- Data Bases
- Team Leader
- English: B2
- Spanish: Native

### EDUCATION

DIPLOMA IN VIDEOGAME DEVELOPMENT WITH UNITY  
Naska digital  
2020

SYSTEMS ENGINEER  
universidad del sinu  
2011 - 2018

### CONFERENCES

New opportunities, new skills  
(ES) - UNAD

Prototyping (ES) - Tan Grande y Jugando

Patter Desing (ES) - Tan Grande y Jugando

Game Dev (ES) - Unicolombo

### LINKS

- <https://github.com/luisplata>
- <https://twitter.com/PeryLoth>
- <https://www.linkedin.com/in/luisenriqueplataosorio/>

### PROFILE

Systems Engineer, Software developer with **more than 7 years of experience and with Unity 3 years more**, constantly doing projects for both branches.

I love programming and especially **building scalable and maintainable** videogames. Follower of **SOLID and Clean Code principles**.

Always **giving 100%** of my abilities in everything I do. Dedicating myself to do a job that leaves me satisfied and above all makes me proud.

### EXPERIENCE

**VR/AR UNITY DEVELOPER - FULLTIME**  
SweetRush

03/2022 - actuality

- Development of VR applications for Oculus
- Development of AR applications
- Backend development for VR projects

**UNITY DEVELOPER - FREELANCER**

Convexa media

01/2022 - 12/2022

- Lead programmer for Unity 3D solutions
- In charge of publishing in mobile stores: PlayStore and AppStore.
- Development of AR environments for interactive experiences.

**UNITY DEVELOPER - FREELANCER**

Torolabs S.A.S.

03/2021 - 01/2022

- Unity Developer
- Bug fixes and implementation of new features in existing code

**SOFTWARE DEVELOPER BACKEND - FULLTIME**

Banco de Bogota

01/2018 - 03/2022

- Technical leader
- Software Developer